

GROUP PROJECT - Unit on Cells
Children's Book

Setting - Brainstorm possible settings:

Character One

Name:

Physical Description:

Personality (what they say/how they act):

Cell Part:

Evidence/Reasoning for Choice:

Character Two

Name:

Physical Description:

Personality (what they say/how they act):

Cell Part:

Evidence/Reasoning for Choice:

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<p>Character Three</p> <p>Name:</p> <p>Physical Description:</p> <p>Personality (what they say/how they act):</p> <p>Cell Part:</p> <p>Evidence/Reasoning for Choice:</p>	<p>Character Four</p> <p>Name:</p> <p>Physical Description:</p> <p>Personality (what they say/how they act):</p> <p>Cell Part:</p> <p>Evidence/Reasoning for Choice:</p>
<p>Character Five</p> <p>Name:</p> <p>Physical Description:</p> <p>Personality (what they say/how they act):</p> <p>Cell Part:</p> <p>Evidence/Reasoning for Choice:</p>	<p>Character Six</p> <p>Name:</p> <p>Physical Description:</p> <p>Personality (what they say/how they act):</p> <p>Cell Part:</p> <p>Evidence/Reasoning for Choice:</p>

CLIMAX

PLOT

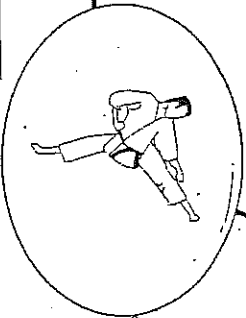
TITLE: _____

AUTHOR: _____

RIISING ACTION

(List examples that create complications or suspense)

FALLING ACTION



EXPOSITION

Setting: _____

Character(s): _____

Conflict: _____

PROTAGONIST vs. ANTAGONIST

vs. _____

Genre _____

RESOLUTION

THEME